Sprint 3 – Individual project delivery

For sprint 3, the main goal was progress in the learning outcomes. I have looked into cloud services and the blockchain. This took quite some time since these are new topics for me.

**Misc.**

GitHub Organization: <https://github.com/sem6-clashbots>

Documents: <https://github.com/sem6-clashbots/docs>

Artwork: <https://github.com/sem6-clashbots/artwork>

Smart contract: <https://github.com/sem6-clashbots/smart-contract>

**Front-end:**

Minting dapp: <https://github.com/sem6-clashbots/minting-dapp>

Game platform: <https://github.com/sem6-clashbots/game-platform>

Social Platform: <https://github.com/sem6-clashbots/social-platform>

**Back-end:**

Gateway: <https://github.com/sem6-clashbots/gateway>

Service-registry: <https://github.com/sem6-clashbots/service-registry>

User-service: <https://github.com/sem6-clashbots/contract-service>

Contract-service: <https://github.com/sem6-clashbots/contract-service>

Information Service: <https://github.com/sem6-clashbots/information-service>

Post Service: <https://github.com/sem6-clashbots/post-service>

Notification Service: <https://github.com/sem6-clashbots/notification-service>

Game Service: <https://github.com/sem6-clashbots/game-service>

Comment Service: <https://github.com/sem6-clashbots/comment-service>

Chat service: <https://github.com/sem6-clashbots/chat-service>

The next step is to get at least proficient in all learning outcomes. To do this, I will finish my emerging trends document and continue developing my project.